



Hensingham Primary School

Curriculum 2026.2027



Hensingham Primary School Curriculum Overview 26/27

	Term	Year 1/2 Sycamore Class	Year 3/4 Beech Class	Year 5 Hazel Class	Year 6 Oak Class
Science	Aut 1	Living things – habitats	Digestion	Earth & Space	Energy: Light and reflection
	Aut 2	Living things – micro habitats	Electricity and circuits	Forces & Space	Living things: Classifying big and small
	Spr 1	Materials – uses of everyday materials	States of matter	Animals- Human timeline	Energy: Circuits, batteries and switches
	Spr 2	Animals including humans – lifecyles and health	Sound and vibrations	Living things- Lifecycles and reproduction	Living thing: Evolution and inheritance
	Sum 1	Plants – plant growth	Classification	Materials- Properties and change	Animals, including humans: Circulation and health
	Sum 2	Plant based materials	How does the flow of liquids compare?	Materials- Mixtures and separation	Making connections: Are some sunglasses safer than others?
History	Aut 2	How was school different in the past?	How children’s lives have changed	The Vikings	What was the impact of World War 2 on the people of Britain? (Autumn 1)
	Spr 2	How did we learn to fly?	Anglo-Saxons	The Greeks	What can the census tell us about the local area?
	Sum 2	What is a monarch?	Mayans	The Tudors	Unheard histories: Who should go on the ten-pound note?
Geography	Aut 1	Would you prefer to live in a hot or cold place?	Rainforests	Oceans	Why does population change? (Autumn 2)
	Spr 1	Why is our world wonderful?	Where our food comes from	The Alps	Where does our energy come from?
	Sum 1	What is it like to live by the coast?	Rivers	Deserts	Can I carry out an independent fieldwork enquiry?
Art and Design	Aut 1	Drawing: understanding tone and texture	Drawing – power prints	Portraits	Drawing: Expressing ideas
	Spr 1	3D sculpture: clay houses	Painting – light and dark	3D Sculpture	Painting and Mixed Media: Artist study
	Sum 1	Craft and design: map it out	3D sculpture – mega materials	Architecture	Sculpture and 3D: Making memories
Design Technology	Aut 2	A chair for a bear	Structures - Helmets	Digital World	Cooking and nutrition: Come Dine with Me
	Spr 2	Cooking and nutrition: a balanced diet	Mechanical systems – Cars	Structures- Bridges	Electrical systems: Steady hand game
	Sum 2	Textiles - pouches	Digital world – Mindful moments timer	Mechanical systems- Gears and pullies	Structures: Playground
Music	Aut 2	Animals: call and response	Body and tuned percussion – Rainforests	Ancient Egypt	Song of WW2 (Autumn 1)
	Spr 2	Musical Storytelling	Developing singing technique – Vikings	The Holi Festival	Dynamics, pitch and texture (Theme: Coast)
	Sum 2	On this island: singing	Changes in pitch, tempo and dynamics – Rivers	Mustical Theatre	Film music
PSHE	Aut 1	My healthy self	Family and relationships	The online world	Families and relationships
	Aut 2	Connecting with others: safe & caring relationships	Health and wellbeing	Connecting with others	Health and wellbeing
	Spr 1	The online world: staying safe online	Safety and the changing body	My healthy self	Safety and the changing body
	Spr 2	Citizenship: community and earning money	Citizenship	Families and relationships	Citizenship
	Sum 1	Growing up	Economic wellbeing	Growing up	Economic wellbeing
	Sum 2	Staying safe in different places	Transition	Citizenship & Transition	Identity and Transition
RE	Aut 1	Kapow mixed age cycle A: What do people believe God looks like?	What makes us human?	Who should get to be in charge?	
	Aut 2	How did the world begin?	Where do our morals come from?	Why doesnt christianity alwasly look the same?	
	Spr 1	Why should we care for the world?	Is scripture central to religion?	What happens when we die? Part 1	
	Spr 2	Why do we need to care for the world?	Are all religions equal?	Why do people stand up for what they belive in ?	
	Sum 1	How do we know some people feel a special connection to God?	What makes some texts sacred?	What happens when we die? Part 2	
	Sum 2	What is a prophet?	Who was Jesus really?	Why are some places significant?	
French	Aut 1		French greetings with puppets	Monster pets	French sport and the Olympics
	Aut 2		French adjectives of colour, shape and size	Space Exploration	French football champions
	Spr 1		French playground games – numbers and age	Shopping	In my French house
	Spr 2		In a French classroom	French-speaking world	Planning a French holiday
	Sum 1		French transport	Verbs in a french week	

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	Sum 2		A circle of life in French	Meet my french family	Visiting a town in France
Computing	Aut 1	Computing systems: word processing	Computing systems and networks – Networks and emailing	Online safety	Online safety
	Spr 1	Programming	Programming – Scratch	Stop-motion animation	Computing systems and networks: Exploring AI
	Sum 1	Data handling	Creating media and data handling – Video trailers / databases	Mars rover: 1	Data handling: Big data 1
PE	Aut 1	Dance	Dance	Dance	Dance
	Aut 2	Gymnastics	Gymnastics	Gymnastics	Gymnastics
	Spr 1	Invasion games	Yoga / Fitness	Invasion games	Invasion games
	Spr 2	Net/Wall games	Football / Dodgeball	Net/Wall games	Net/Wall games
	Sum 1	Striking and fielding	Athletics / Cricket	Striking and fielding	Striking and fielding
	Sum 2	Athletics	Tennis / OAA	Athletics	Athletics